

This site specific 25-minute aerial based pyrotechnic spectacle performance that combines stunning story-line based theatrics with aerial, dance and acrobatics. Add in a huge flying set piece, a massive amount of pyrotechnics and flame effects and the result is a show like no other!

The bulk of the show takes place high in the air “flown” from a large industrial crane with the action taking place on our JumpJet and the sea container stage below. The only staging required is three 40’ shipping containers to hide the jet and provide an industrial performance space. This creates terrific sight lines and ties up less valuable real estate on the ground. This arrangement also creates a truly unique and spectacular show unlike anything ever seen before!

[WEBSITE LINK WITH VIDEOS AND MORE PICTURES OF THIS SHOW](#)

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SHOW DESCRIPTION - ACT BY ACT



ACT ONE - AIR TRAFFIC CONTROLLERS:

The show begins in the chaotic surreal world of an airport. An army of orange jump suit clad characters are working furiously amidst an industrial setting (the shipping container stage). Machines are being refueled and repaired creating showers of sparks and fire while other characters are going through acrobatic preflight preparations. Everything is ready and the countdown begins. The air traffic controllers are at their stations and begin their choreography with pyrotechnic wands that translate into preflight logic for our trusty pilot. The engines spark to life!



ACT TWO - JET FLIGHT & WING WALK:

The JumpJet slowly rises into the night's sky and is truly a sight to behold. Long columns of fire shoot downward propelling the jet up. The audience can just make out the silhouette of the fearless pilot and his cargo of one as they rise dramatically into the sky. Once at height the jet flies through a series of figure eight turns with the Wingwalker character performing acrobatics on top of the jet.



ACT THREE - JET FLIGHT & MALFUNCTION

All of a sudden alarm bells ring as one of the jet engines malfunctions and explodes sending the jet into a slow downward spin out of control. The pilot is forced to climb out on the wing to attempt to fix the engine but he 'accidentally' falls off and is suddenly dangling from the bottom of the wing. Eventually he manages to fix the engine and the audience breathes a sigh of relief as the jet pulls out of its deadly downward spiral.



ACT FOUR - TRAPEZE

From beneath the suspended jet we see our Wingwalker character in white who performs a dramatic static trapeze act with pyrotechnic highlights. This is a truly stunning backdrop for a trapeze routine and it comes off like none ever seen before. As this routine progresses the jet flies through a sequence of maneuvers that add to this already stunning routine.

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ACT FIVE - FLAME THROWER TRAMPOLINE

At the end of the trapeze routine the lights all go off on the jet as pyro ignites off the helmets of the performers on the stage below. This begins a choreographed stage routine with pyro props and our spectacular trampoline act where the trapeze artists actually jump over the flames shot by the Air Traffic Controllers with their flame throwers.



ACT SIX - BUNGEE

For the finale the jet maneuvers to a higher altitude through the use of a pyrotechnic propellor and the fiery engines. Once at altitude a bungee act begins with the performer suspended below the jet. In a spectacular sequence of events our brave Wingwalker literally jumps off the Jet suspended 70 feet in the air and begins an aerial bungee performance. High-level proximate pyrotechnics shoot from the top of the jet in perfect time with the acrobatic bungee act taking place below.



ACT SEVEN - FINALE

The air traffic controllers re appear on the shipping container stage for the finale of the show now mirroring the bungee act high above by bouncing high into the sky on trampolines with bright pyro flares attached to their arms. For the big pyro finish the jet plane, crane top and area directly behind the shipping containers are utilized as pyrotechnic launch sites to create a dramatic high-elevation pyrotechnic crescendo.



ACT EIGHT (OPTIONAL) - POST SHOW FOAM PARTY

As a post show act foam pours out into the area directly in front of the stage creating an impromptu foam party.



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SHOW DURATION:

25 minutes OR as a component to a larger spectacle show with ground based performance assets.

CAST & CREW:

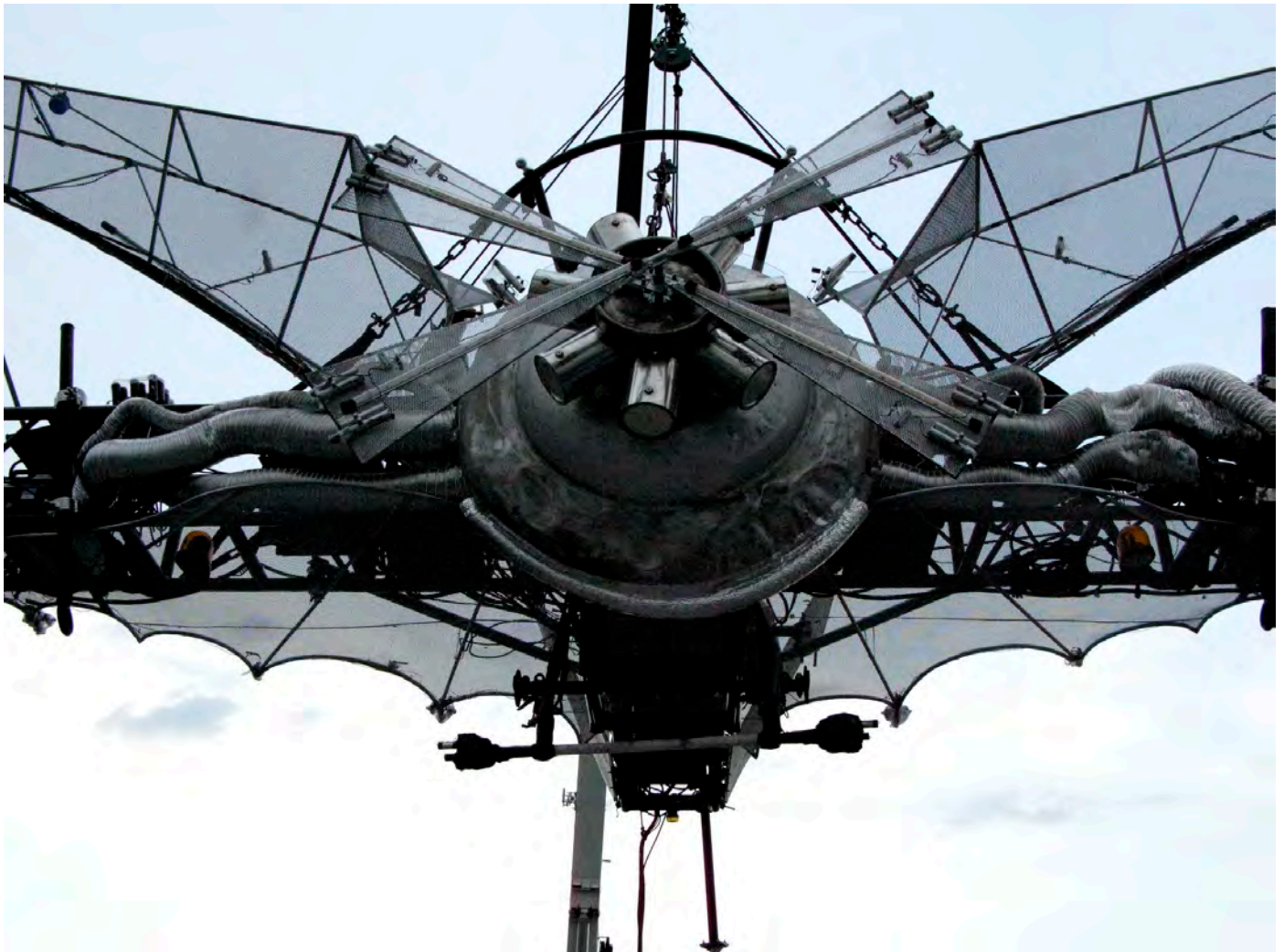
CAST: 9 - 1 Aerialist, 1 Pilot, 4 Ground Performers, 2 Trampolinists, 1 Musician. CREW:9 - 1 Lead Technician, 1 Head Rigger, 4 Technicians, 1 LD, 1 Stage Manager. 1 Director / Choreographer.

SHOW TOTAL: 18

This is a very original and highly effective show unlike anything your audience has seen before. It is both dramatic and beautiful and full of surprises. Perfect for any evening event where the audience is ready for something above the ordinary. Often used where fireworks have been used before and something new and different is desired.

SHOW HIGHLIGHTS:

- Crane based aerial structure - Minimal footprint and staging required - terrific site lines for all!
- Theatrical story-line with no spoken word - perfect for international audiences.
- Stunning aerial routines (trapeze, bungy and jet based acrobatics).
- Amazing fire and pyro performances both on the jet and sea container stage below.
- Live foley sound effects played over original soundtrack.
- Integrated flame effects and CO2 jets create dramatic jet engines that shoot vertically and horizontally.
- Proximate and High Elevation Pyrotechnic Effects and/or optional fireworks finale if space allows.
- Incredibly fun foam after party where the audience is invited right into the action.





For more information on this show,
a detailed technical rider and pricing options please contact our office in Canada.



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